Internet Measurement and Data Analysis (14)

Kenjiro Cho

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review of previous class

Class 13 Data mining

- pattern extraction
- classification
- clustering
- exercise: clustering

today's topics

Class 14 Scalable measurement and analysis

- distributed parallel processing
- cloud technology

measurement, data analysis and scalability

measurement methods

- network bandwidth, data volume, processing power on measurement machines
- data collection
 - collecting data from multiple sources
 - network bandwidth, data volume, processing power on collecting machines

data analysis

- analysis of huge data sets
- repetition of relatively simple jobs
- complex data processing by data mining methods
- data volume, processing power of analyzing machines
 - communication power for distributed processing

computational complexity

metrics for the efficiency of an algorithm

- time complexity
- space complexity
- average-case complexity
- worst-case complexity

big O notation

- describe algorithms simply by the growth order of execution time as input size n increases
 - example: $O(n), O(n^2), O(n \log n)$
- ► more precisely, "f(n) is order g(n)" means: for function f(n) and function g(n), f(n) = O(g(n)) ⇔ there exist constants C and n₀ such that |f(n)| ≤ C|g(n)| (∀n ≥ n₀)

computational complexity

- logarithmic time
- polynomial time
- exponential time



example of computational complexity

search algorithms

- ▶ linear search: O(n)
- binary search: O(log₂ n)

sort algorithms

- ▶ selection sort: $O(n^2)$
- quick sort: $O(n \log_2 n)$ on average, $O(n^2)$ for worst case

in general,

- linear algorithms (e.g., loop): O(n)
- binary trees: O(log n)
- double loops for a variable: $O(n^2)$
- triple loops for a variable: $O(n^3)$
- combination of variables (e.g., shortest path): $O(c^n)$

distributed algorithms

parallel or concurrent algorithms

- split a job and process them by multiple computers
- issues of communication cost and synchronization

distributed algorithms

- assume that communications are message passing among independent computers
- failures of computers and message losses

merits

- scalability
 - improvement is only linear at best
- fault tolerance

scale-up and scale-out

- scale-up
 - strengthen or extend a single node
 - without issues of parallel processing
- scale-out
 - extend a system by increasing the number of nodes
 - cost performance, fault-tolerance (use of cheap off-the-shelf computers)



cloud computing

cloud computing: various definitions

- broadly, computer resources behind a wide-area network background
 - market needs:
 - outsourcing IT resources, management and services
 - no initial investment, no need to predict future demands
 - cost reduction as a result
 - as well as risk management and energy saving, especially after the Japan Earthquake
 - providers: economy of scale, walled garden

various clouds

- public/private/hybrid
 - public cloud: public services over the Internet
 - private cloud: internal services for a single organization
 - personal cloud, cloud federation
- service classification: SaaS/PaaS/IaaS
 - SaaS (Software as a Service)
 - provides applications (e.g., Google Apps, Microsoft Online Services)
 - PaaS (Platform as a Service)
 - provides a platform for applications (e.g., Google App Engine, Microsoft Windows Azure)
 - IaaS (Infrastructure as a Service)
 - provides (hardware) infrastructures such as virtualized servers or shared storage (e.g., Amazon EC2, Amazon S3)
 - IaaS provider IaaS user (utility computing)
 - IaaS user = SaaS provider SaaS user (web applications)
 - PaaS: a framework to make SaaS development open for third party
- scale-out cloud/server cloud

key technologies

- virtualization: OS level, I/O level, network level
- utility computing
- energy saving
- data center networking
- management and monitoring technologies
- automatic scaling and load balancing
- large-scale distributed data processing
- related research fields: networking, OS, distributed systems, database, grid computing
 - led by commercial services

MapReduce

MapReduce: a parallel programming model developed by Google

Dean, Jeff and Ghemawat, Sanjay. MapReduce: Simplified Data Processing on Large Clusters. OSDI'04. San Francisco, CA. December 2004. http://labs.google.com/papers/mapreduce.html

the slides are taken from the above materials

motivation: large scale data processing

- want to use hundreds or thousands of CPUs for large data processing
- make it easy to use the system without understanding the details of the hardware infrastructures

MapReduce provides

- automatic parallelization and distribution
- fault-tolerance
- I/O scheduling
- status and monitoring

MapReduce programming model

 $\mathsf{Map}/\mathsf{Reduce}$

- idea from Lisp or other functional programming languages
- generic: for a wide range of applications
- suitable for distributed processing
- able to re-execute after a failure

```
\begin{array}{l} \mathsf{Map/Reduce \ in \ Lisp} \\ (\mathsf{map \ square \ '(1 \ 2 \ 3 \ 4))} \rightarrow (1 \ 4 \ 9 \ 16) \\ (\mathsf{reduce \ + \ '(1 \ 4 \ 9 \ 16))} \rightarrow 30 \end{array}
```

Map/Reduce in MapReduce

 $map(in_key, in_value) \rightarrow list(out_key, intermediate_value)$

key/value pairs as input, produce another set of key/value pairs

 $\mathsf{reduce}(\mathsf{out_key},\,\mathsf{list}(\mathsf{intermediate_value})) \to \mathsf{list}(\mathsf{out_value})$

 using the results of map(), produce a set of merged output values for a particular key

```
example: count word occurrences
map(String input_key, String input_value):
 // input_key: document name
 // input_value: document contents
 for each word w in input_value:
    EmitIntermediate(w, "1");
reduce(String output_key, Iterator intermediate_values):
 // output_key: a word
 // output_values: a list of counts
 int result = 0:
 for each v in intermediate values:
   result += ParseInt(v);
 Emit(AsString(result));
```

other applications

- distributed grep
 - map: output lines matching a supplied pattern
 - reduce: nothing
- count of URL access frequency
 - \blacktriangleright map: reading web access log, and outputs < URL, 1 >
 - reduce: adds together all values for the same URL, and emits < URL, count >
- reverse web-link graph
 - map: outputs < target, source > pairs for each link in web pages
 - reduce: concatenates the list of all source URLs associated with a given target URL and emits the pair < target, list(source) >
- inverted index
 - map: emits < word, docID > from each document
 - reduce: emits the list of < word, list(docID) >

MapReduce Execution Overview



MapReduce Execution



source: MapReduce: Simplified Data Processing on Large Clusters

MapReduce Parallel Execution



source: MapReduce: Simplified Data Processing on Large Clusters

Task Granularity and Pipelining

- tasks are fine-grained: the number of Map tasks >> number of machines
 - minimizes time for fault recovery
 - can pipeline shuffling with map execution
 - better dynamic load balancing
- often use 2,000 map/5,000 reduce tasks w/ 2,000 machines

Process	Time>									
User Program	MapReduce()				wait					
Master	Assign tasks to worker machines									
Worker 1		Map 1	Map 3							
Worker 2		Map 2								
Worker 3			Read 1.1		Read 1.3		Read 1.2		Redi	ice 1
Worker 4			Read 2.1				Read 2.2	Rea	d 2.3	Reduce 2

fault tolerance: handled via re-execution

on worker failure

- detect failure via periodic heartbeats
- re-execute completed and in-progress map tasks
 - need to re-execute completed tasks as results are stored on local disks
- re-execute in progress reduce tasks
- task completion committed through master

robust: lost 1600 of 1800 machines once, but finished fine

MapReduce status: MR_Indexer-beta6-large-2003_10_28_00_03



Started: Fri Nov 7 09:51:07 2003 -- up 0 hr 00 min 18 sec

source: MapReduce: Simplified Data Processing on Large Clusters

MapReduce status: MR_Indexer-beta6-large-2003_10_28_00_03

1707 workers: 1 deaths Counters Shards Done Active Input(MB) Done(MB) Output(MB) Туре Variable Minute Map 13853 1857 1707 878934.6 191995.8 113936.6 Mapped 699.1 (MB/s) Shuffle 500 500 113936.6 57113.7 57113.7 Shuffle 500 57113.7 0.0 Reduce 0.0 349.5 (MB/s) 100 Output 0.0 (MB/s) 90 doc-80 5004411944 index-hits Percent Completed 70 dors-17290135 60 indexed 50 dups-inindex-40 merge 30 mr-20 17331371 operator-10 calls 0 mr-0 Ś 000 17290135 operator Reduce Shard outputs

Started: Fri Nov 7 09:51:07 2003 -- up 0 hr 05 min 07 sec

MapReduce status: MR_Indexer-beta6-large-2003_10_28_00_03



Started: Fri Nov 7 09:51:07 2003 -- up 0 hr 10 min 18 sec

MapReduce status: MR_Indexer-beta6-large-2003_10_28_00_03



Started: Fri Nov 7 09:51:07 2003 -- up 0 hr 15 min 31 sec

MapReduce status: MR_Indexer-beta6-large-2003_10_28_00_03



Started: Fri Nov 7 09:51:07 2003 -- up 0 hr 29 min 45 sec

MapReduce status: MR_Indexer-beta6-large-2003_10_28_00_03



Started: Fri Nov 7 09:51:07 2003 -- up 0 hr 31 min 34 sec

MapReduce status: MR_Indexer-beta6-large-2003_10_28_00_03



Started: Fri Nov 7 09:51:07 2003 -- up 0 hr 33 min 22 sec

MapReduce status: MR_Indexer-beta6-large-2003_10_28_00_03

1707 workers; 1 deaths Counters Shards Done Active Input(MB) Done(MB) Output(MB) Туре Variable Minute 13853 13853 Map Û 878934.6 878934.6 523499.2 Mapped 0.0 (MB/s) Shuffle 500 500 523499.2 523499.5 523499.5 0 Shuffle Reduce 500 0 500 523499.5 390447.6 399457.2 0.0 (MB/s) 100 Output 1222.0 (MB/s) 90 doc-80 0 10 index-hits ercent Completed 70 docs-0 60 indexed 50 dups-in-40 index-Û merge 30 mr-20 51640600 merge-10 calls mr-8 ŝ Ś 8 51640600 merge-Reduce Shard outputs

Started: Fri Nov 7 09:51:07 2003 -- up 0 hr 35 min 08 sec

MapReduce status: MR_Indexer-beta6-large-2003_10_28_00_03



Started: Fri Nov 7 09:51:07 2003 -- up 0 hr 37 min 01 sec

MapReduce status: MR_Indexer-beta6-large-2003_10_28_00_03



Started: Fri Nov 7 09:51:07 2003 -- up 0 hr 38 min 56 sec

source: MapReduce: Simplified Data Processing on Large Clusters

MapReduce status: MR_Indexer-beta6-large-2003_10_28_00_03



Started: Fri Nov 7 09:51:07 2003 -- up 0 hr 40 min 43 sec

source: MapReduce: Simplified Data Processing on Large Clusters

refinement: redundant execution

slow workers significantly lengthen completion time

- other jobs consuming resources on machine
- bad disks with soft errors transfer data very slowly
- weird things: processor caches disabled (!!)

solution: near end of phase, spawn backup copies of tasks

whichever one finishes first "wins"

effect: drastically shortens completion time

refinement: locality optimization

master scheduling policy

- asks GFS for locations of replicas of input file blocks
- map tasks typically split into 64MB (== GFS block size)
- map tasks scheduled so GFS input block replicas are on same machine or same rack

effect: thousands of machines read input at local disk speed

without this, rack switches limit read rate

refinement: skipping bad records

Map/Reduce functions sometimes fail for particular inputs

- best solution is to debug and fix, but not always possible
- on Segmentation Fault
 - send UDP packet to master from signal handler
 - include sequence number of record being processed
- if master sees two failures for same record,
 - next worker is told to skip the record

effect: can work around bugs in third party libraries

other refinement

- sorting guarantees within each reduce partition
- compression of intermediate data
- Combiner: useful for saving network bandwidth
- Iocal execution for debugging/testing
- user-defined counters

performance

test run on cluster of 1800 machines

- 4GB of memory
- Dual-processor 2GHz Xeons with Hyperthreading
- Dual 160GB IDE disks
- Gigabit Ethernet per machine
- Bisection bandwidth approximately 100Gbps
- 2 benchmarks:
 - MR_Grep: scan 10¹⁰ 100-byte records to extract records matching a rare pattern (92K matching records)
 - MR_Sort: sort 10¹⁰ 100-byte records (modeled after TeraSort benchmark)

MR_Grep

- locality optimization helps
 - ▶ 1800 machines read 1TB of data at peak of 31GB/s
 - without this, rack switches would limit to 10GB/s
- startup overhead is significant for short jobs



source: MapReduce: Simplified Data Processing on Large Clusters

MR_Sort

- backup tasks reduce job completion time significantly
- system deals well with failures



Normal(left) No backup tasks(middle) 200 processes killed(right) source: MapReduce: Simplified Data Processing on Large Clusters

MapReduce summary

- MapReduce: abstract model for distributed parallel processing
- considerably simplify large-scale data processing
- easy to use, fun!
 - the system takes care of details of parallel processing
 - programmers can concentrate on solving a problem
- various applications inside Google including search index creation

additional note

- Google does not publish the implementation of MapReduce
- Hadoop: open source MapReduce implementation by Apache Project

previous exercise: k-means clustering

data: hourly traffic for Monday vs. Wednesday/Friday/Sunday

```
% cat km-1.txt km-2.txt km-3.txt | ruby k-means.rb | \
sort -k3,3 -s -n > km-results.txt
```



```
k-means code (1/2)
```

```
k = 3 \# k clusters
re = /^{(d+)/s+(d+)}
INFINITY = 0x7fffffff
# read data
nodes = Array.new # array of array for data points: [x, y, cluster index]
centroids = Array.new # array of array for centroids: [x, y]
ARGF.each line do |line|
 if re_match(line)
    c = rand(k) # randomly assign initial cluster
   nodes.push [$1.to_i, $2.to_i, c]
 end
end
round = 0
begin
 updated = false
 # assignment step: assign each node to the closest centroid
 if round != 0 # skip assignment for the 1st round
    nodes.each do Inodel
      dist2 = INFINITY # square of dsistance to the closest centroid
      cluster = 0 # closest cluster index
      for i in (0 ... k - 1)
       d2 = (node[0] - centroids[i][0])**2 + (node[1] - centroids[i][1])**2
       if d2 < dist2
         dist2 = d2
          cluster = i
        end
      end
      node[2] = cluster
    end
  end
```

```
k-means code (2/2)
```

```
# update step: compute new centroids
 sums = Array.new(k)
 clsize = Array.new(k)
 for i in (0 .. k - 1)
    sums[i] = [0, 0]
   clsize[i] = 0
 end
 nodes.each do |node|
   i = node[2]
   sums[i][0] += node[0]
    sums[i][1] += node[1]
   clsize[i] += 1
 end
 for i in (0 .. k - 1)
    newcenter = [Float(sums[i][0]) / clsize[i], Float(sums[i][1]) / clsize[i]]
    if round == 0 || newcenter[0] != centroids[i][0] || newcenter[1] != centroids[i][1]
      centroids[i] = newcenter
      updated = true
    end
  end
 round += 1
end while updated == true
# print the results
nodes.each do |node|
 puts "#{node[0]}\t#{node[1]}\t#{node[2]}"
end
```

k-means clustering results

different results with different initial values

```
set key left
set xrange [0:6000]
set yrange [0:6000]
set xlabel "X"
set ylabel "Y"
plot "km-c1.txt" using 1:2 title "cluster 1" with points, \
"km-c2.txt" using 1:2 title "cluster 2" with points, \
"km-c3.txt" using 1:2 title "cluster 3" with points
```



final report

- select A or B
 - A. web access log analysis
 - B. free topic
- up to 8 pages in the PDF format
- submission via SFC-SFS by 2012-01-25 (Wed) 23:59

final report (cont'd)

A. web access log analysis

- data: apache log (combined log format) used in Class 3
- from a JAIST server, access log for 24 hours
 http://www.iijlab.net/~kjc/classes/sfc2011f-measurement/
 sample_access_log.bz2
- write a script to extract the access count of each unique content, and plot the distribution in a log-log plot
 - > X-axis:request count, Y-axis:CCDF for the number of URLs
- optionally, do other analysis
- the report should include (1) your script to extract the access counts, (2) a plot of the access count distribution, and (3) your analysis of the results
- B. free topic
 - select a topic by yourself
 - the topic is not necessarily on networking
 - but the report should include some form of data analysis and discussion about data and results

Class 14 Scalable measurement and analysis

- distributed parallel processing
- cloud technology

Class 15 Summary (1/18)

- summary of the class
- Internet measurement and privacy issues