# Observing Slow Crustal Movement in Residential User Traffic

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#### explosive traffic growth by video content?

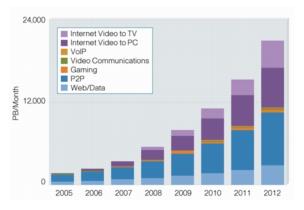
many media reports on explosive traffic growth by video content



### modest traffic growth?

but technical sources report only modest traffic growth worldwide

- ▶ MINTS: 50-60% in U.S. and worldwide
- Cisco visual networking index: worldwide growth of 50% per year over last few years
- ► TeleGeography: network capacity also grows by 50% per year



source: Approaching the Zettabyte Era (Cisco 2008/6)

#### motivation

why is traffic growth important?

- one of the key factors driving research, development and investiment in technologies and infrastructures
  - ▶ with annual growth of 100%, it grows 1000-fold in 10 years
  - ▶ with annual growth of 50%, it grows 58-fold in 10 years
- crucial is the balance between demand and supply
  - balanced growth makes both users and ISPs happy
  - traffic surged in 2003-2004 by p2p file sharing
  - might need to worry about oversupply in the future?

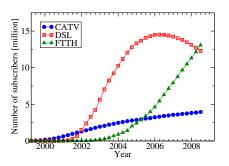
#### key question: what is the macro level impact of video and other rich media content on traffic growth at the moment?

- measurements: 2 data sets
  - aggregated SNMP data from 6 ISPs covering 42% of Japanese traffic
  - Sampled NetFlow data from 1 ISP

# residential broadband subscribers in Japan

29.3 million broadband subscribers as of June 2008

- reached 56% of households, increased by only 5% in 2007
- FTTH:13.1 million, DSL:12.3 million, CATV:3.9 million
- shift from DSL to FTTH: FTTH has exceeded DSL
  - ▶ 100Mbps bi-directional fiber access costs 40USD/month
    - effects of sales promotion for VoIP and IPTV?
  - significant impact to backbones



residential broadband subscribers in Japan

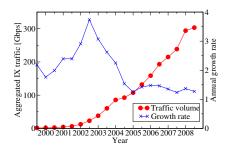
#### traffic growth in backbone

rapidly growing residential broadband access

- ▶ low-cost high-speed services, especially in Korea and Japan
- ▶ Japan is the highest in Fiber-To-The-Home (FTTH)

traffic growth of the peak rate at major Japanese IXes

▶ modest growth of about 40% per year since 2005



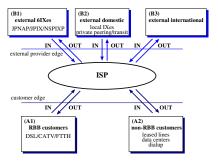
traffic growth of the peak rate at major Japanese IXes

#### SNMP data collection from 6 ISPs

focus on traffic crossing ISP boundaries (customer and external)

▶ tools were developed to aggregate MRTG/RRDtool traffic logs only aggregated results published not to disclose individual ISP share

challenges: mostly political or social, not technical



5 traffic groups at ISP cusomer and external boundaries

#### methodology for aggregated traffic analysis

month-long traffic logs for the 5 traffic groups with 2-hour resolution

 each ISP creates log lists and makes aggreagated logs by themselves without disclosing details

#### biggest workload for ISP

- creating lists by classifying large number of per-interface logs
  - ▶ some ISPs have more than 100,000 logs!
- maintaining the lists
  - frequent planned and unplanned configuration changes

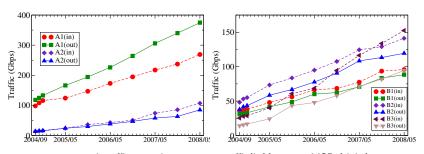
#### data sets

- 2-hour resolution interface counter logs
  - from Sep/Oct/Nov 2004, May/Nov 2005-2008
  - by re-aggregating logs provided by 6 ISPs
- our data consistently covers 42% of inbound traffic of the major IXes

## traffic growth

#### 22-68% increase in 2007

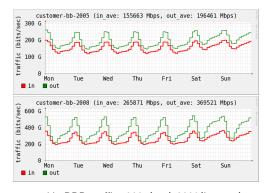
- ▶ RBB: 22% increase for inbound, 29% increase for outbound
- ➤ a sharp increase in international inbound due to popular video and other web2.0 services



measured traffic growth: customer traffic(left) external ISPs(right)

#### changes in RBB weekly traffic

- traffic patterns by home users (peak at 21:00-23:00)
- ▶ 2005: in/out were almost equal (dominated by p2p)
- ▶ 2008: outbound (downloading to users) became larger
  - both constatnt portion and daily fluctuations grew



weekly RBB traffic: 2005(top) 2008(bottom)

#### aggregated traffic summary

in 2008, we observed

- ▶ larger download volume, larger evening-hour volume in RBB
- RBB traffic decreased share in customer traffic
- larger growth of international inbound
- change in volume is comparable to p2p file sharing

implies a shift from p2p to video and other web2.0 services

### analysis of per-customer traffic in one ISP

one ISP provided per-customer traffic data (RBB traffic only)

- Sampled NetFlow data
  - from edge routers accommodating fiber/DSL RBB customers
- week-long data from Apr 2004, Feb 2005, Jul 2007, Jun 2008
  - focus on Feb 2005 and Jun 2008, before and after the advent of YouTube and others

# ratio of fiber/DSL active users and total traffic volumes

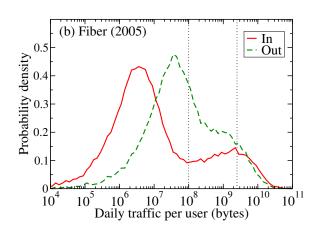
- ▶ in 2008, 80% of active users are fiber users, consuming 90% of traffic
  - active user: unique customer IDs observed in the data set

		active users (%)	total volume (%)
2005	fiber	46	79
	DSL	54	21
2008	fiber	79	87
	DSL	21	13

## PDF of daily traffic per user

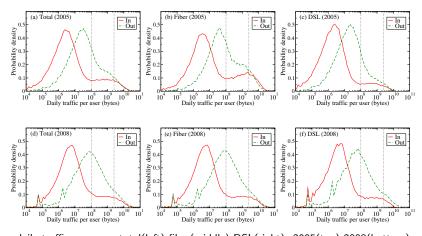
each distribution consists of 2 roughly lognormal distributions

- client-type: asymmetric (majority)
- peer-type: symmetric high-volume



#### PDF of daily traffic per user: 2005 and 2008

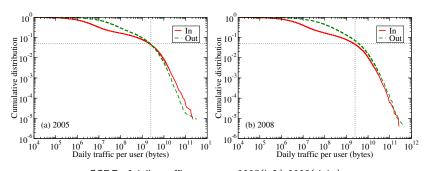
- ▶ increase in download volume of client-type users
  - mode: from 32MB/day to 94MB/day (similar in fiber/DSL)
- while peer-type dist. isn't growing much (mode:2GB/day)



daily traffic per user: total(left) fiber(middle) DSL(right): 2005(top) 2008(bottom)

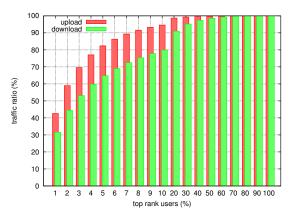
# CCDF of daily traffic per user

- heavy-tailed distribution
  - ▶ the tail exceeds 200GB/day
- larger increase in outbound (download for users)
- the tail becomes symmetric (no longer need to compensate upstream shortage of DSL)



# skewed traffic usage among users

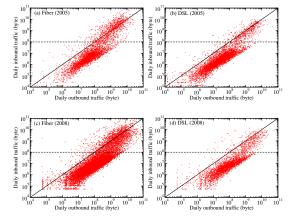
- highly skewed distribution in traffic usage
  - ▶ top 10% users consume 80% of download, 95% of upload volumes
- ▶ no noticeable change from 2005 to 2008
  - long-tailed distribution (common to other Internet data)
  - ▶ looks similar even if p2p traffic is removed



## correlation of inbound/outbound volumes per user

2 clusters: client-type users and peer-type heavy-hitters

- difference between fiber and DSL: only heavy-hitter population
- ▶ no clear boundary: heavy-hitters/others, client-type/peer-type
- actual individual users have different traffic mix



in/out volumes per user: fiber(left) DSL(right) 2005(top) 2008(bottom)

## protocols/ports ranking

classify client-type/peer-type with threshold: 100MB/day upload

- to observe differences in protocol/port usage
- port number: min(sport, dport)

#### observations

- dominated by TCP dynamic ports (often used by p2p)
  - ▶ 83% in 2005, 78% in 2008
  - but each port is tiny
- TCP port 80 is increasing (again)
  - ▶ 9% in 2005, 14% in 2008
  - client-type: 51% in 2005, 65% in 2008

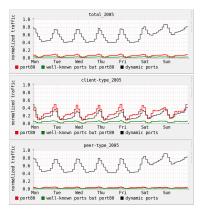
# protocols/ports ranking data

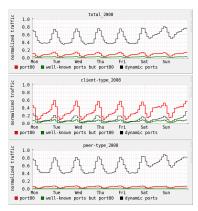
-		2005		I	2000	
		2005			2008	
protocol port	total	client	peer	total	client	peer
	(%)	type	type	(%)	type	type
TCP *	97.43	94.93	97.66	96.00	95.51	96.06
(< 1024)	13.99	58.93	8.66	17.98	76.16	11.35
80 (http)	9.32	50.78	5.54	14.06	64.96	8.26
554 (rtsp)	0.38	2.44	0.19	1.36	8.21	0.58
443 (https)	0.30	1.45	0.19	0.58	1.63	0.46
20 (ftp-data)	0.93	1.25	0.90	0.24	0.17	0.25
(>= 1024)	83.44	36.00	89.00	78.02	19.35	84.71
6346 (gnutella)	0.92	0.84	0.93	0.94	0.67	0.97
6699 (winmx)	1.40	1.14	1.43	0.68	0.24	0.73
7743 (winny)	0.48	0.15	0.51	0.30	0.04	0.33
1935 (rtmp)	0.20	0.81	0.14	0.22	0.73	0.16
6881 (bittorrent)	0.25	0.06	0.27	0.22	0.02	0.24
UDP *	1.38	3.41	1.19	1.94	2.50	1.88
53 (dns)	0.03	0.14	0.02	0.04	0.12	0.03
others	1.35	3.27	1.17	1.90	2.38	1.85
ESP	1.09	1.35	1.06	1.93	1.85	1.94
GRE	0.07	0.12	0.06	0.09	0.08	0.09
ICMP	0.01	0.05	0.01	0.02	0.05	0.02

### temporal behavior of TCP port usage

3 types: port 80, well-kown port but 80, dynamic ports

- total traffic heavily affected by peer-type traffic
- shift from dynamic ports to port 80 for client-type users
- ▶ daily fluctuations also observed in dynamic ports
  - slow decay of dynamic port traffic over night





TCP usage: total(top) client-type(middle) peer-type (bottom) 2005(left) 2008(right)

#### summary of per-customer traffic analysis

- overall traffic still dominated by heavy-hitters, mainly using p2p
  - but p2p traffic decreased in population share and volume share
- client-type traffic slowly moving towards high-volume
  - circumstantial evidence: driven by video and web2.0 services
- current slow growth is due to stalled growth of dominant aggressive p2p traffic
- meanwhile, network capacity also grows 50% per year (by various sources)
  - seems faster than the traffic growth

#### growth model based on lognormal distributions

fitting client-type outbound volumes to lognormal distribution

$$p(x) = \frac{1}{x\sigma\sqrt{2\pi}} \exp(\frac{-(\ln x - \mu)^2}{2\sigma^2})$$
$$E(x) = \exp(\mu + \sigma^2/2)$$

- by definition, mean grows much faster than mode
- simplistic growth projections by exponential model for outbound traffic per user (MB/day) for client-type users
  - mean is less predictable (easily affected by various constraints)

	mode	mean
2004 Apr	26.2MB	110.6MB
2005 Feb	32.0MB	162.7MB
2007 Jul	65.7MB	483.2MB
2008 Jun	94.1MB	862.6MB
growth/yr	1.38	1.72
2009 Jun	130MB	1480MB
2010 Jun	179MB	2540MB
2011 Jun	248MB	4359MB
	•	

#### conclusion

apparent slow growth attributed to decline of p2p traffic

- but p2p will not go away anytime soon
- ▶ p2p could evolve for large scale distribution crustal is slowly swelling with video and other web2.0 content
  - similar to how web traffic was perceived in late 90es
- ▶ still, will take a while to catch up with p2p network capacity is growing faster than traffic at the moment
- ▶ no need to worry too much about video traffic our observations seem to be common to other countries
- ▶ though exact ratio of traffic mix and growth are different it is difficult to predict future traffic (lognormal!) many challenges ahead
  - technical factors: content caching, CDN, QoS
  - economic factors: access cost, capacity/equipment costs
  - political/social factors: net-neutrality, content management

#### acknowledgments

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